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You can browse GEIST members' publication from last years below:

2022

1. K. Kutt, D. Drażyk, L. Żuchowska, M. Szelażek, S. Bobek, and G. J. Nalepa, "**BIRAFFE2, a multimodal dataset for emotion-based personalization in rich affective game environments**," *Sci. Data*, vol. 9, no. 1, p. 274, 2022, doi: [10.1038/s41597-022-01402-6](https://doi.org/10.1038/s41597-022-01402-6).
2. J. Jakubowski, P. Stanisiz, S. Bobek, and G. J. Nalepa, "**Anomaly Detection in Asset Degradation Process Using Variational Autoencoder and Explanations**," *Sensors*, vol. 22, no. 1, p. 291, 2022, doi: [10.3390/s22010291](https://doi.org/10.3390/s22010291).
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1. V. Rodriguez-Fernández, A. Trzcionkowska, A. González-Pardo, E. Brzychczy, G. J. Nalepa, and D.

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 14. K. Kutt, D. Drazyk, S. Bobek, and G. J. Nalepa, "**Personality-Based Affective Adaptation Methods for Intelligent Systems**," *Sensors*, vol. 21, no. 1, p. 163, 2021, doi: [10.3390/s21010163](https://doi.org/10.3390/s21010163).
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1. S. Bobek, M. M. Tragarz, M. Szelązek, and G. J. Nalepa, **“Explaining Machine Learning Models of Emotion Using the BIRAFFE Dataset,”** in *Artificial Intelligence and Soft Computing - 19th International Conference, ICAISC 2020, Zakopane, Poland, October 12-14, 2020, Proceedings, Part II*, L. Rutkowski, R. Scherer, M. Korytkowski, W. Pedrycz, R. Tadeusiewicz, and J. M. Żurada, Eds. Springer, 2020, pp. 290–300, doi: [10.1007/978-3-030-61534-5_26](https://doi.org/10.1007/978-3-030-61534-5_26).
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